

Ilmenau eSport Campus League the Qualifier

League of Legends

The qualifiers kicked off with a classic 1v1 and even led to a yuumi vs yuumi stalemate.

Rocket League

We continued to the football arena, where the experienced players could show off some of their "aerobatics".

Klugscheißen

The "Klugscheißen" was a bar quiz focused on Videogames in collaboration with the D-Club.

Counter Strike: GO

During this qualifier the oldest running university-team could prove themselves against the new competition.

GeoGuessr

This event took place during the christmas celebration and was our biggest offline tournament with 30 participants.

Minecraft

The last qualifier brought out the creative side of the competition with a minecraft building contest.



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**ILMENAU ESPORT
CAMPUS LEAGUE**

FINALS

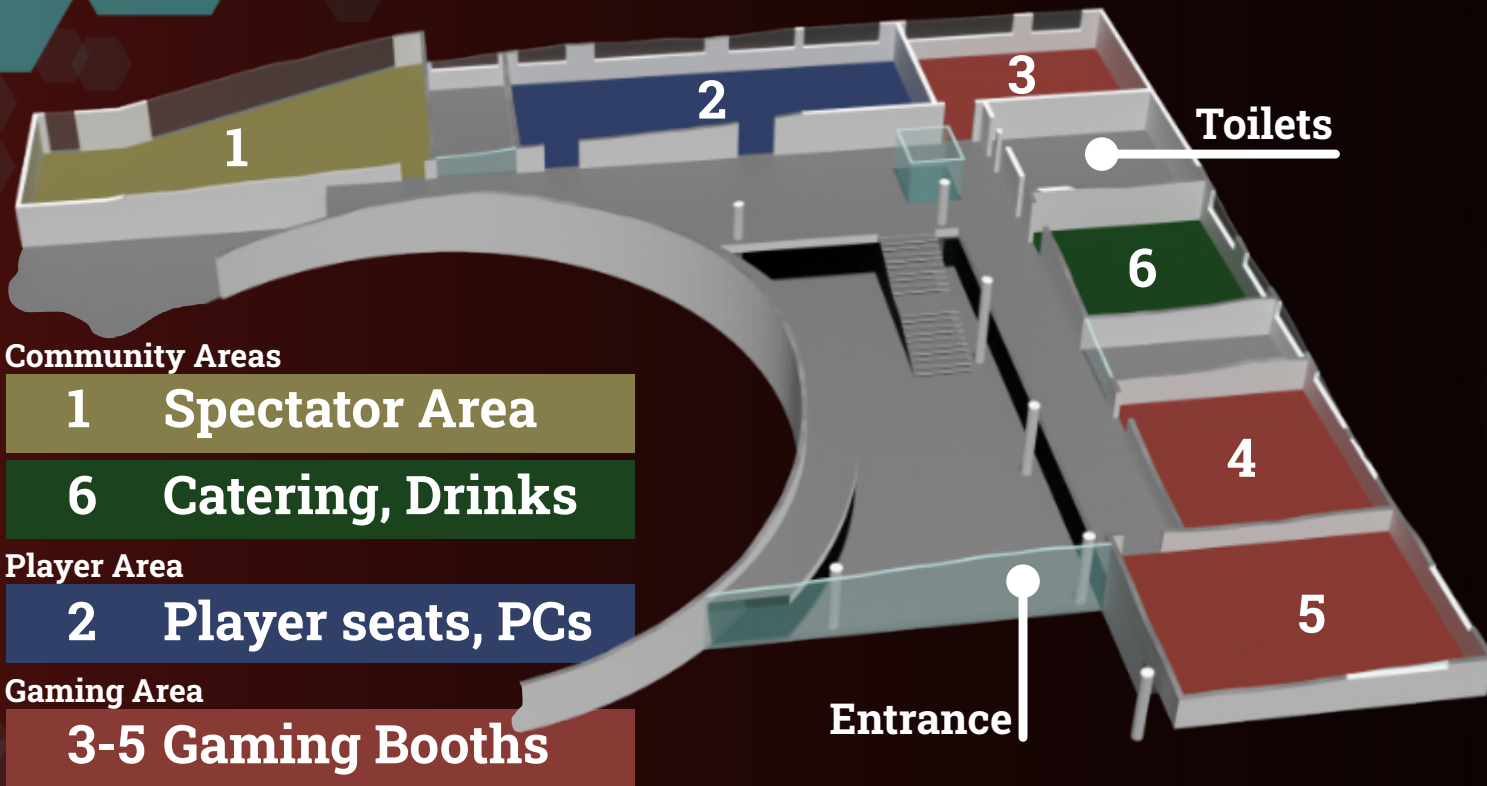
29. JAN.

5 PM.

Free Catering • Gaming Booths

Event Overview

Humboldtbaue



Community Areas

1 Spectator Area

6 Catering, Drinks

Player Area

2 Player seats, PCs

Gaming Area

3-5 Gaming Booths

THE CAMPUS LEAGUE

The Ilmenau eSport Campus League, is a series of online and offline competitions in different eSport and gaming categories. First organized and hosted by Ilmenau eSport e.V. in the winter semester 22/23, each competition is about collecting points for the participants to qualify for the grand finals at the end. The goal is to determine the best gaming all-around talent in Ilmenau.

THE FINALS

In this last section of the tournament, the "best gamer" of the TU Ilmenau is finally determined. Ten players have qualified, but only one can win. In several rounds and different games, the number of remaining finalists is reduced further and further, in good old Battle Royal style, until in the end only 2 talents are left to face each other. Between them, it will be decided who can call themselves Ilmenau's best gamer this winter.

Event Details

ILMENAU ESPORT CAMPUS LEAGUE
FINALS

SUN, 29. JAN 5 PM
Humboldtbaue TU Ilmenau



Be part of it!
sign up
here

Contact:
vorstand@ilmenau-esport.de
www.ilmenau-esport.de

Schedule

5 pm - 5:45 pm

Welcome

5:45 pm - 6 pm

Opening

6 pm - 9 pm

Tournament: Campus League Finals

9:30 pm - 9:45 pm

Winners Ceremony

5:45 pm - 6 pm

Ending

PCs, consoles and board games will be available for entertainment between rounds. There you can challenge other visitors or the finalists themselves, simply for fun or to show them hard as nails that you're still superior to them in one game or another.

The physical well-being will be taken care of with free food and free drinks.

An independent raffle will be held for all participants to enter and win prizes.

Please note that you must register to attend the Campus League finals.